OPEN BUILDING RESEARCH GROUP

ALL WALLS MUST BE UNIQUE AND BEAUTIFUL. ANDREW

COMMONACCOUNTS

WHAT DOES IT MEAN FOR US TO HOLD ON TO THE PHYSICAL? TO HOLD ON TO BUILDINGS AS OBJECTS, DESTINATIONS, COLLECTIONS OF EXPERIENCES?

LEVON HIDE ABSENT STRUCTURES AND

UCASALMÁSSY

FURMAN A N O N Y M O U S

... TIMELESSNESS ... HAS A LOT LESS TO DO WITH THE CAPACITY OF ARCHITECTURE TO DEFY TIME AND CHANGE BUT RATHER WITH THE CAPACITY TO ABSORB TIME. DE MONCHAUX NICHOLAS

LKANDAR

...THE LAS VEGAS SIGN, TO ME, IS TIMELESS.

S H A N K E N

E R N A

CULTIVATE NATURE UNTIL IT BECOMES
ARCHITECTURE.

T E J C H M A N

TRANSPARENCY IN MODERN DESIGN
... WORK IN THE MEDIATING SPACE
BETWEEN THE TIMELESS AND THE
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N U T S O N



Can Images Implode? *Neyran Turan*

Imagine Pieter Aertsen's 1552 large painting titled *Christ in the House of Mary and Martha* (Figure 1). In the foreground of the painting, we see a still-life composition of food, various kitchen utensils such as flagons and jugs, flowers and a pile of folded sheets. In the background, we see a room in which a religious scene is presented almost like another painting. While Aertsen's painting presents what is now named as one of the first examples of the idea of split painting, or a *painting within a painting* in Western art history, this splitting of the picture plane allows for two important things to happen. First, by taking the very idea of painting as its main subject matter, the painting alludes to the idea of a self-aware image, i.e. an image that acknowledges its representational imperative explicitly while presenting itself as a non-illusionistic depiction of reality.¹ Second, by juxtaposing the two very contrasting techniques of representation on the same picture plane (still-life of everyday objects in the foreground vs. the rendering of a related religious history in the background), the painting allows for two vantage points of the same reality to coexist in the space of representation.

For architecture, from Joseph Michael Gandy's *Comparative Architecture* which stacks imaginary architectural orders together on a fictional building, to Mies van der Rohe's photomontages, and from Aldo Rossi's *Città Analoga* to Rem Koolhaas' *cadavre exquis* of vertical superimpositions, bringing elements that belong to different realities onto the same architecture or picture plane has a long legacy within the history of architectural representation or design. Yet, although being different in intention and technique, what is common in all of these examples is the main emphasis given to the promise of a striking novelty in the new whole's imagined or fictional quality. By focusing the attention to the unprecedented condition of the imagined architectural proposition, the distinction from reality is foregrounded and celebrated in these examples.

While acting as the very precedent to this architectural legacy, the eighteenth century *capriccio* painting provides us another nuance to this lineage. Developing in the context of a renewed interest in the ruins of antiquity during the Grand Tour of Europe as well as in the new techniques of representation in Baroque theater stage design, *capriccio* painting imagined either fictional buildings on a real urban

OPPOSITE: Figure 1. Pieter Aertsen, Christ in the House of Mary and Martha, 1552. Oil on panel, 60X101.5cm. Kunsthistroriches Museum, Vienna.

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or landscape setting, or presented existent buildings (either as ruins or reassembled wholes) combined and painted in an imaginary landscape. Seen in this light, capriccio was neither about a true representation of reality nor creating a utopian fiction, but rather about a slightly distorted image based on that very reality. In other words, while depicting imaginary characteristics, one of the main features of the capriccio painting was its interest in verisimilitude or slight (in)familiarity (Figure 3). This emphasis on the subtle distortion of reality was evidenced further in the use of human figures where the ones from the ancient times were juxtaposed with modern day users with their eighteenth century clothing. Similar to the Aertsen painting mentioned earlier, because of the complementary yet the same time contrasting depiction of the two realities on the picture plane (between everyday objects and religious scenes in Aertsen, and between buildings and landscapes in capriccio) the capriccio made one self-aware of the very gap in between. Unlike the architectural examples mentioned above, because of the delicate spatial and temporal dislocations (buildings misplaced or deliberately presented in decay), the productive tension between plausibility and unlikeliness create a distinct territory for the capriccio. The paintings not only render the familiar *slightly* altered but make us aware of the uneasy relationship between its realism and abstraction through a focus on the time span.

One could perhaps see best examples of this puzzling aesthetic tension evidenced in the work of contemporary photographers such as Andrea Gursky, Thomas Struth, Thomas Demand, Victoria Binschtok, Jeff Wall, and Lauren Marsolier, for instance. Consider the collapsed layers of time in Lauren Marsolier's slightly distorted realisms of everyday life in her Transition series or Jeff Wall's A View from an Apartment or his Morning Cleaning. Both in Transition series and in A View from an Apartment, the images are digitally collaged with everyday realities from discrete times resulting with narratives that are left incomplete but still look visually plausible as non-illusionistic depictions of reality. In Wall's Morning Cleaning, where the interior of Mies van der Rohe's Barcelona Pavilion is shown with a cleaner at work early in the morning, the usually unnoticed duration of building maintenance is emphasized. Instead of limiting the multiple perceptions of a Mies van der Rohe building to a sequence of visual effects reliant on movement and view, *Morning Cleaning* forces us to expand the limit of the multiple view to include the mundane and the overlooked.² In photographs by Marsolier and Wall, we are not only presented with a particular kind of temporal *implosion*, but also with a much deeper and nuanced engagement with reality through abstraction. By implosion, I mean a nuanced superimposition of multiple times and vantage points embedded in the near-plausible depiction of reality. And, finally, Victoria Binschtok's

World of Details, a series of photographs that are composed of twenty-eight series of pairings, add a final nuance to this lineage. In the pairings, Binschtok couples found images from the GoogleStreetView archive with her own close-up photographs of the existing details from these actual sites. Each series not only contrast or "split" reality through two different modes of seeing (human and machine), but because of the time span between the GoogleStreetView image and Binschtok's own photographs taken later at the same spots, the particular sites depict subtle and unexpected alterations and everyday realities (Figure 2A, 2B). Here, the pairings are collapsed in the same place but are separated on the picture plane, and this very parting alludes to the conceptual space in between. They understand the nature of implosion in detail and subtlety. After our contemporary hangover in architecture from a total trust in seeing images as the true representation of a priori design process (digital or infrastructural organization), de facto justification (diagramming), or fantastical lavishness, implosion provides an overload of bareness, all waiting to be dissected into its very pieces and to be reassembled.

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Attached images depict two of our recent projects at NEMESTUDIO and expand on the idea of temporal implosion in two distinct ways. Prepared for the 2016 Architectural League Prize exhibition, the nine drawings included in the *Nine* Drawings, Seven Models installation combines NEMESTUDIO's most recent projects altogether in a fictional setting while depicting one continuous imaginary territory. Similar to the capriccio painting where architectural ruins are collected and compressed in an imaginary time and space, the observers are invited to experience and imagine our recent work all together in the landscape of one large drawing. In the drawing, each NEMESTUDIO project lands onto this imaginary territory with its original context. As such, each project gains a new specificity or resolution such as a new detail, a new program, a new scale, a new design feature, or simply goes through maintenance, and the projects build novel relationships among themselves through their contextual adjacency on this territory (Figure 4). While depicting one continuous canvas together, each one of the nine drawings uses a particular oblique projection (plan, elevation or cavalier) and complicates the part-to-whole relationship of the collective canvas. The human figures that populate the buildings allude to the specific conceptual conversation around each project as they all enjoy this giant open-air architectural museum (Figure 5). While two men and a woman from Eduard Manet's *Dejeuner sur L'Herbe* are having picnic in the forest of the New Commons project, the David Hockney figure from the Portrait of an Artist is looking down at the pool of the Porcupine Pavilion project thoughtfully. Reyner Banham is biking.

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Nine Islands: Matters Around Architecture project, on the other hand, examines the under-conceptualized long-span of architectural materiality (Figures 6, 7, 8). From the recalcitrance and the extraction of a particular raw matter from a specific geographic location, to its processing, transportation, and construction into a desired finished effect in a building and to its demolition, waste, and decomposition, the spatial and temporal span of architectural materiality is very wide (geographic) and deep (geological). The project showcases this long-span through nine case studies (nine islands) looking at particularly lavish or widely used nine building materials: certain types of marble, wood, glass, travertine, copper, aluminum, concrete, leather, and plastic. This project was exhibited at the 3rd Istanbul Design Biennial in 2016.

Here, the word "matters" used in the title of this project operates on two registers relative to these questions. First, "matters" depicts an expanded understanding of materialism, which does not reduce architectural materiality to a finished state but to an elongated temporality from extraction of raw matter to waste. Second, "matters" points to the kinds of "ordinary" activities that take place around the material practice of architecture.

Each drawing included the *Nine Islands* project is divided into two parts where each part depicts two different snapshots from the long-span of one of the nine materials. While the upper part of each drawing positions one building material through a particular architectural lens (elevation, section, plan, specification, detail), the lower part depicts a daily life scene from the wider life span of the same material (extraction at the quarry, shipping at the container port, demolition of the building ruin, roofing at the construction site, etc.). As the upper drawings depict architectural spaces or specifications as *still-lifes* with human traces without their actual presence, the lower drawings showcase over-populated human activity and presence in the extraction, production, transportation, construction, demolition or waste site (Figures 6, 7, 8). While all this is happening, a coffee cup drops and spills on the skyscraper roof garden covered with leather.

OPPOSITE: 2A. Victoria Binschtok, World of Details, 2012. Courtesy of Viktoria Binschtok and KLEMM'S Berlin. Museum of Art.

Endnotes

1 For more on this painting, see Victor I. Stoichita, The Self-Aware Image: An Insight into Early Modern Painting (University of Cambridge Press, 1997), 3-10. 2 I am thinking of the canonical readings of Mies van der Rohe's surfaces by Robin Evans as well as Rosalind Krauss. Robin Evans, "Mies van der Rohe's Paradoxical Symmetries," *AA Files* 19 (1990), 56-68. Rosalind Krauss, "The Grid, the /Cloud/, and the Detail," in *Presence of Mies*, ed. by Detlef Mertins (Princeton Architectural Press), 133-149.



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Figure 2B. Victoria Binschtok, World of Details, 2012. Courtesy of Viktoria Binschtok and KLEMM'S Berlin. Museum of Art.



Figure 3. Giovanni Paolo Panini, Roman Capriccio: The Pantheon and Other Monuments, 1735. Oil on canvas, 99.1X135.9cm. Indianapolis Museum of Art.

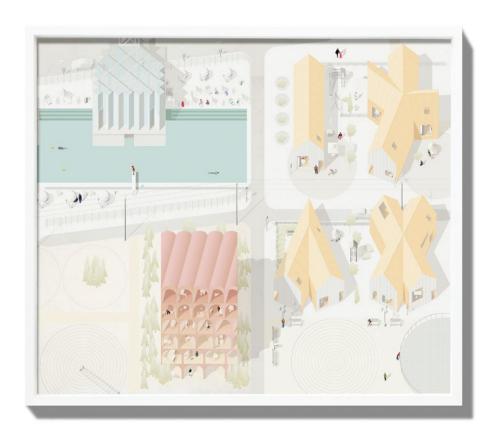


Figure 4. Nine Drawings, Seven Models. Drawing 4. Courtesy of NEMESTUDIO.

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Figure 5. Nine Drawings, Seven Models. Drawing 9. Courtesy of NEMESTUDIO.

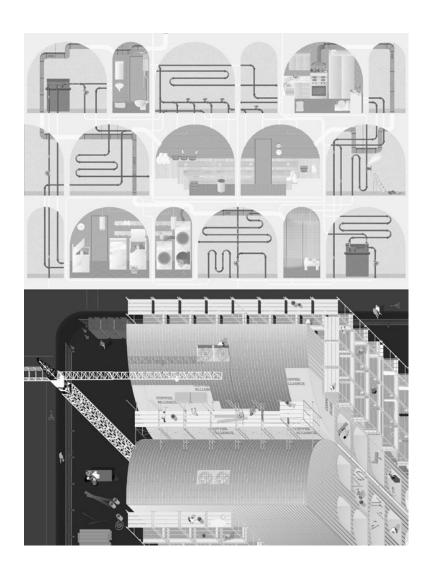


Figure 6. Nine Islands: Copper. Our saunas, kitchens and restrooms, all heated, air-conditioned or fire-proofed by copper pipes and HVAC systems, are waiting to be pampered by maintenance and repair. In the meantime, another building with a copper cladding is continually in construction. There is anxiety that the building will be in this state forever. Courtesy of NEMESTUDIO.

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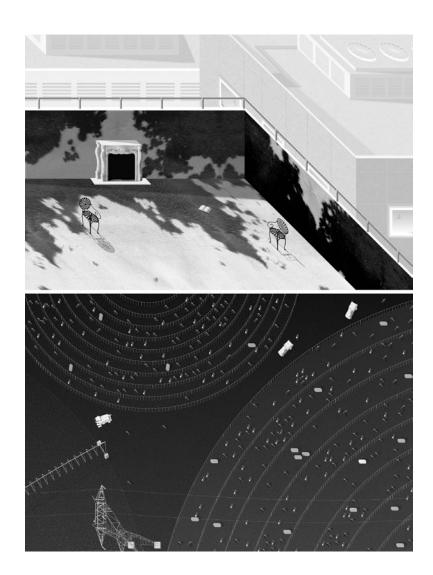
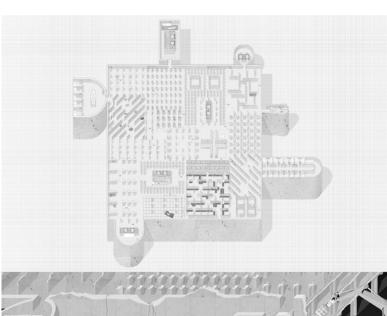


Figure 7. Nine Islands: Leather. A skyscraper roof garden covered with lush leather and a false rococo fireplace is a mischievous Corbusian paradox. Background view is not Parisian monuments but of the roof top mechanical chillers. Meanwhile, cows at the industrial farms are barely visible from Google Earth. Courtesy of NEMESTUDIO.



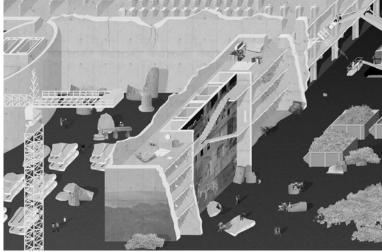


Figure 8. Nine Islands: Concrete. Our concrete cores, walls, columns. Eventually, All-That- is-Concrete-Melts-into-Rubble. Any concrete building to be demolished is another ruin for the city. Courtesy of NEMESTUDIO.